



NOTE 1:  
Be sure Key Lock is activated.

NOTE 2:  
Camelot-system being used to show Keys (e.g. 1A 'till 12B)

WHEEL EXPLANATION:  
Outer ring = the key of a track natively.  
Inner rings = the new key the track is played in, due to turning the key-knob either +1.00, +2.00 or -1.00 or -2.00.

This way, you have 4 different keys extra to play your track in.

We've limited the range between +2.00 and -2.00 otherwise tracks will start to sound bad.

EXAMPLES:

1. The key of a track is 12A. By turning the Key-knob in Traktor to +1.00 (or in VDJ with 1 notch clockwise), the track will now play in 7A.

2. The key of a track is 2B. By turning the Key-knob in Traktor to -2.00 (or in VDJ with 2 notches anti-clockwise), the track will now play in 12B.